

Mathematics in Nine-Card Spell Trick

1. Permutations
2. Composing Permutations

See James Grime Presentation for a way to present Composition of Permutations Graphically.

3. Equivalence Classes
4. Group Theory
5. Fixed Points
6. Pseudo Fixed Points
7. Order of a Permutation
8. Inverse of a Permutation

9. Abstracting and Generalizing (different size packs; other word-names)