## Newton $1^{\text {st }}$ Draft Zoning Ordinance Village Districts

Zoning and Planning Committee 01.14.19

## Agenda

Overview
Village Districts \& Building Types Alternative Development Configurations

Allowed Uses


## Overview

## Overview

Village Districts provide the rules for development in Newton's village centers and many other commercial areas.

1. District Lot Standards - Setbacks, Lot Coverage, Frontage
2. Building Types - Massing \& Height
3. Alternative Configurations
4. Land Use

## Mapping the Village Districts Newton Corner

Residence Districts

| $\square$ | R1 Residence 1 |
| :--- | :--- |
| $\square$ | R2 Residence 2 |
| $\square$ | R3 Residence3 |
| $\square$ | N $\quad$ Neighborhood General |

Village Districts

$\square$
V1 Village 1

Single Purpose Districts
$\square$ Public Use
Recreation
Office
Fabrication
Non-Contextual Multi-Unit Residence Regional Retail


Newton's village centers typically follow a concentric circle model (more intense activity at the center, stepping down to surrounding neighborhoods)

## Mapping the Village Districts Newton Centre

Residence Districts

| $\square$ | R1 Residence 1 |
| :--- | :--- |
| R2 | Residence 2 |
| $\square$ | R3 Residence3 |
| N |  |

Village Districts

$\square$
V1 Village 1
V2 Village 2
V3 Village 3
Single Purpose Districts

| $\square$ |
| :--- |
| $\square$ |
| $\square$ |
| $\square$ |
| $\square$ |
| $\square$ |
| $\square$ |

Public Use
Recreation
Office
Fabrication
Non-Contextual Multi-Unit Residence Regional Retail

Campus / Institutional


Newton's village centers typically follow a concentric circle model (more intense activity at the center, stepping down to surrounding neighborhoods)

## Comparing Current and First Draft Maps



## Current Ordinance

- Primarily BU1
- Some BU2 at edges
- MR1, MR2, MR3, SR2, \& SR3 in neighborhoods



## First Draft Ordinance

- Mix of Village 2 and Village 1
- Neighborhood General at transition
- R3 and R2 in surrounding neighborhoods


## Comparing Current and First Draft Maps



Village Districts and Building Types

## Lot Standards

## V1 Village 1

| Lot Standards <br> (Sec. 4.1.2) | Min <br> Frontage | Max <br> Frontage | Min Primary <br> Front Setback | Max Primary <br> Front Setback | Frontage <br> Buildout | Min Side <br> Setback | Min Rear <br> Setback | Lot Coverage |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |

## V2 Village 2

| Lot Standards <br> (Sec. 4.1.3) | Min <br> Frontage | Max <br> Frontage | Min Primary <br> Front Setback | Max Primary <br> Front Setback | Frontage <br> Buildout | Min Side <br> Setback | Min Rear <br> Setback | Lot Coverage |
| ---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 | 200 | 0 | 15 | $75 \%$, except <br> min driveway | 5 | 15 | $85 \%$ |

## V3 Village 3

| Lot Standards <br> (Sec 4.1.4) | Min <br> Frontage | Max <br> Frontage | Min Primary <br> Front Setback | Max Primary <br> Front Setback | Frontage <br> Buildout | Min Side <br> Setback | Min Rear <br> Setback | Lot Coverage |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 | 200 | 0 | 15 | $75 \%$, except <br> min driveway | 5 | 15 | $85 \%$ |
| SP: $95 \%$ |  |  |  |  |  |  |  |  |

## Lot Standards



## Lot Standards

## V1 Village 1

| Lot Standards <br> (Sec. 4.1.2) | Min <br> Frontage | Max <br> Frontage | Min Primary <br> Front Setback | Max Primary <br> Front Setback | Frontage <br> Buildout | Min Side <br> Setback | Min Rear <br> Setback | Lot Coverage |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 ft | 200 ft | 0 ft | 15 ft | $60 \%$, except <br> min driveway | 5 ft | 15 ft | $80 \%$ |

## V2 Village 2

| Lot Standards <br> (Sec. 4.1.3) | Min <br> Frontage | Max <br> Frontage | Min Primary <br> Front Setback | Max Primary <br> Front Setback | Frontage <br> Buildout | Min Side <br> Setback | Min Rear <br> Setback | Lot Coverage |
| ---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 | 200 | 0 | 15 | $75 \%$, except <br> min driveway | 5 | 15 | $85 \%$ |

## V3 Village 3

| Lot Standards <br> (Sec 4.1.4) | Min <br> Frontage | Max <br> Frontage | Min Primary <br> Front Setback | Max Primary <br> Front Setback | Frontage <br> Buildout | Min Side <br> Setback | Min Rear <br> Setback | Lot Coverage |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 | 200 | 0 | 15 | $75 \%$, except <br> min driveway | 5 | 15 | $85 \%$ |
| SP: $95 \%$ |  |  |  |  |  |  |  |  |

## Lot Standards

## V1 Village 1

| Lot Standards <br> (Sec. 4.1.2) | Min <br> Frontage | Max <br> Frontage | Min Primary <br> Front Setback | Max Primary <br> Front Setback | Frontage <br> Buildout | Min Side <br> Setback | Min Rear <br> Setback | Lot Coverage |
| ---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 ft | 200 ft | 0 ft | 15 ft | $60 \%$, except <br> min driveway | 5 ft | 15 ft | $80 \%$ |



0\% frontage buildout
75-80\% frontage buildout

## Village l District

## V1 Village 1

| Lot Standards (Sec. 4.1.2) | Min Frontage | Max Frontage | Min Primary Front Setback | Max Primary Front Setback | Frontage Buildout | Min Side Setback | Min Rear Setback | Lot Coverage |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 ft | 200 ft | 0 ft | 15 ft | $60 \%$, except min driveway | 5 ft | 15 ft | $\begin{array}{r} 80 \% \\ \text { SP: } 90 \% \end{array}$ |
| Building Types | Min Building Width | Max <br> Building Width | Max Building Depth | Max Building Footprint | Max <br> Stories | Ground Story Height (min-max) | Upper Story Height (min-max) | Units \& Notes |
| Shop House | 20 ft | 40 ft | 80 ft | $\begin{array}{r} 2,000 \mathrm{sf} \\ \mathrm{SP}: 2,500 \mathrm{sf} \end{array}$ | 2.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | Max 12 ft SP: 14 ft | RU Factor: base $=1000$ incentive $=750$ |
| Small Shop | 18 ft | 100 ft | 100 ft | 7,000 sf | 1.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | - | no residential |
| Shop | 30 ft | 150 ft | 150 ft | 15,000 sf | 1.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | - | no residential |
| Small Multi-use building | 40 ft | 100 ft | 150 ft | 12,000 sf | 3 | $14 \mathrm{ft}-24 \mathrm{ft}$ | $\begin{aligned} & 10 \mathrm{ft}-14 \mathrm{ft} \\ & \mathrm{SP}:+/-2 \mathrm{ft} \end{aligned}$ | RU Factor: base=1000 incentive $=750$ |
| Small Apartment Building* | 20 ft | 80 ft | 80 ft | 4,200 sf | 3 | Max: 12 ft SP: 14 ft | Max: 12 ft SP: 14 ft | RU Factor: base $=1000$ incentive $=750$ |
| Fabrication Building* | - | 175 ft | 200 ft | $\begin{array}{r} 30,000 \mathrm{sf} \\ \text { SP: } 40,000 \mathrm{sf} \end{array}$ | 3 | $16 \mathrm{ft}-24 \mathrm{ft}$ | 14 ft - 20 ft | no residential |
| Civic Building | 14 ft | 300 ft | 200 ft | 30,000 sf | 4.5 | $12 \mathrm{ft}-18 \mathrm{ft}$ | $12 \mathrm{ft}-18 \mathrm{ft}$ |  |



Shop House


Small Shop


Small Apartment Building

## Village 2 District

## V2 Village 2

| Lot Standards (Sec. 4.1.3) | Min Frontage | Max Frontage | Min Primary Front Setback | Max Primary Front Setback | Frontage Buildout | Min Side Setback | Min Rear Setback | Lot Coverage |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 | 200 | 0 | 15 | $75 \%$, except min driveway | 5 | 15 | $\begin{array}{r} 85 \% \\ \text { SP: } 95 \% \end{array}$ |
| Building Types | Min <br> Facade Build Out | Max <br> Facade Width | Max Building Depth | Max Building Footprint | Max Stories | Ground Story Height (min-max) | Upper Story Height (min-max) | Units \& Notes |
| Shop House | 20 ft | 40 ft | 80 ft | $\begin{array}{r} 2,000 \mathrm{sf} \\ \mathrm{SP}: 2,500 \mathrm{sf} \end{array}$ | 2.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | Max 12 ft SP: 14 ft | RU Factor: base $=1000$ incentive $=750$ |
| Small Shop | 18 ft | 100 ft | 100 ft | 7,000 sf | 1.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | - | no residential |
| Shop | 30 ft | 150 ft | 150 ft | 15,000 sf | 1.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | - | no residential |
| Small Multi-use Building | 40 ft | 100 ft | 150 ft | $12,000 \mathrm{sf}$ | 3 | $14 \mathrm{ft}-24 \mathrm{ft}$ | $\begin{aligned} & 10 \mathrm{ft}-14 \mathrm{ft} \\ & \mathrm{SP}:+1-2 \mathrm{ft} \end{aligned}$ | RU Factor: base $=1000$ incentive $=750$ |
| Medium Multi-use Building | 40 ft | 200 ft | 200 ft | 20,000 sf | $\begin{gathered} 3 \\ \text { SP: } 4 \end{gathered}$ | $14 \mathrm{ft}-24 \mathrm{ft}$ | $\begin{aligned} & 10 \mathrm{ft}-14 \mathrm{ft} \\ & \mathrm{SP}:+/-2 \mathrm{ft} \end{aligned}$ | RU Factor: base $=1000$ incentive $=750$ |
| Lab Building | 40 ft | 200 ft | 300 ft | 40,000 sf | $\begin{gathered} 3 \\ \text { SP: } 4 \end{gathered}$ | $16 \mathrm{ft}-24 \mathrm{ft}$ | 12-20 ft | no residential |
| Small Apartment Building* | 20 ft | 80 ft | 80 ft | $4,200 \mathrm{sf}$ | 3 | Max: 12 ft SP: 14 ft | Max: 12 ft SP: 14 ft | RU Factor: base=1000 incentive $=750$ |
| Lined Garage* | - | 300 ft | 300 ft | 75,000 sf | $\begin{gathered} 3 \\ \text { SP: } 5 \end{gathered}$ | $16 \mathrm{ft}-24 \mathrm{ft}$ | Max: 14 ft | RU Factor: base $=1000$ incentive $=750$ |
| Civic Building | 14 ft | 300 ft | 200 ft | 30,000 sf | 4.5 | $12 \mathrm{ft}-18 \mathrm{ft}$ | $12 \mathrm{ft}-18 \mathrm{ft}$ |  |

## Village 3 District

## V3 Village 3

| Lot Standards (Sec 4.1.4) | Min Frontage | Max Frontage | Min Primary Front Setback | Max Primary Front Setback | Frontage Buildout | Min Side Setback | Min Rear Setback | Lot Coverage |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 30 | 200 | 0 | 15 | $75 \%$, except min driveway | 5 | 15 | $\begin{array}{r} 85 \% \\ \text { SP: } 95 \% \end{array}$ |
| Building Types | Min Facade Build Out | Max <br> Facade Width | Max Building Depth | Max Building Footprint | Max <br> Stories | Ground Story Height (min-max) | Upper Story Height (min-max) | Units \& Notes |
| Shop House | 20 ft | 40 ft | 80 ft | $\begin{array}{r} 2,000 \mathrm{sf} \\ \mathrm{SP}: 2,500 \mathrm{sf} \end{array}$ | 2.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | Max 12 ft SP: 14 ft | RU Factor: base $=1000$ incentive $=750$ |
| Small Shop | 18 ft | 100 ft | 100 ft | 7,000 sf | 1.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | - | no residential |
| Shop | 30 ft | 150 ft | 150 ft | 15,000 sf | 1.5 | $12 \mathrm{ft}-24 \mathrm{ft}$ | - | no residential |
| Small Multi-use Building | 40 ft | 100 ft | 150 ft | $12,000 \mathrm{sf}$ | 3 | $14 \mathrm{ft}-24 \mathrm{ft}$ | $\begin{aligned} & 10 \mathrm{ft}-14 \mathrm{ft} \\ & \mathrm{SP}:+/-2 \mathrm{ft} \end{aligned}$ | RU Factor: base $=1000$ incentive $=750$ |
| Medium Multi-use Building | 40 ft | 200 ft | 200 ft | 20,000 sf | $\begin{gathered} 5 \\ \text { SP: } 6 \end{gathered}$ | $14 \mathrm{ft}-24 \mathrm{ft}$ | $\begin{aligned} & 10 \mathrm{ft}-14 \mathrm{ft} \\ & \text { SP: }+/-2 \mathrm{ft} \end{aligned}$ | RU Factor: base $=1000$ incentive $=750$ |
| Large Multi-use Building | 60 ft | 200 ft | 250 ft | $\begin{array}{r} 30,000 \mathrm{sf} \\ \text { SP: } 40,000 \mathrm{sf} \end{array}$ | $\begin{gathered} 5 \\ \text { SP: } 7 \end{gathered}$ | $16 \mathrm{ft}-24 \mathrm{ft}$ | $12 \mathrm{ft}-16 \mathrm{ft}$ | RU Factor: base $=1000$ incentive $=750$ |
| Lab Building | 40 ft | 200 ft | 300 ft | 40,000 sf | $\begin{gathered} 6 \\ S P: 7 \end{gathered}$ | $16 \mathrm{ft}-24 \mathrm{ft}$ | 12-20 ft | no residential |
| Tall Multi-use Building* | 60 ft | 200 ft | 250 ft | $\begin{array}{r} 30,000 \mathrm{sf} \\ \text { SP: } 40,000 \mathrm{sf} \end{array}$ | 10 | $14 \mathrm{ft}-24 \mathrm{ft}$ | $\begin{aligned} & 10 \mathrm{ft}-14 \mathrm{ft} \\ & \mathrm{SP}:+1-2 \mathrm{ft} \end{aligned}$ | RU Factor: base $=1000$ incentive $=750$ |
| Lined Garage* | - | 300 ft | 300 ft | 75,000 sf | $\begin{gathered} 6 \\ \text { SP: } 8 \end{gathered}$ | $16 \mathrm{ft}-24 \mathrm{ft}$ | Max: 14 ft | RU Factor: base $=1000$ incentive $=750$ |
| Civic Building | 14 ft | 300 ft | 200 ft | 30,000 sf | 4.5 | $12 \mathrm{ft}-18 \mathrm{ft}$ | $12 \mathrm{ft}-18 \mathrm{ft}$ |  |

## Village 3 District

## V3 Village 3



## Reading the Building Types

Height \& Massing

| Building Width |  | Building <br> Depth | Building <br> Footprint | Number of <br> Stories | Story Heights |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Min | Max | Max | Max | Max | Ground Story | Upper Stories |
| 40 ft | 100 ft | 150 ft | $12,000 \mathrm{sf}$ | 3 stories | Min 14 ft <br> Max 24 ft | Min 10 ft <br> Max 14 ft <br> SP: $+/-2 \mathrm{ft}$ |
| SP = Special Permit with mandatory design review (See Sec. 4.2.2) |  |  |  |  |  |  |



Building width: 66 ft Building depth: 30 ft
Building footprint: ~ 3600 sf Stories: 3
Ground story height: ~15 ft Upper stories: ${ }^{\sim} 10 \mathrm{ft}$

## Reading the Building Types

 Height \& Massing

| Story Heights |  |
| :---: | :---: |
| Ground Story | Upper Stories |
| Min 14 ft | Min 10 ft |
|  | Max 14 ft |
|  | SP: $+/-2 \mathrm{ft}$ |

## Reading the Building Types



The upper story height range is meant to encourage flexibility over time (residential or office uses)

Office typically needs slightly higher floor to floor heights

Restaurants \& Retail Uses need a higher floor to floor height than Residential Uses

| Story Heights |  |
| :---: | :---: |
| Ground Story | Upper Stories |
| Min 14 ft | Min 10 ft |
| Max 24 ft | Max 14 ft |
|  | SP: +/- 2 ft |

## Reading the Building Types

## Max. by right height for a Small Multi-Use Building is 52 ft

| Story Heights |  |
| :---: | :---: |
| Ground Story | Upper Stories |
| Min 14 ft | Min 10 ft |
|  | Max 14 ft |
|  | SP: $+/-2 \mathrm{ft}$ |

## Reading the Building Types

## Fenestration



## LeDu Thai Eatenu

Visual connections between buildings and the sidewalk enhance the walking environment

## Reading the Building Types

## Fenestration



Visual and physical connections are particularly symbiotic between sidewalks and ground floor retail and restaurants

## Reading the Building Types

Fenestration
2. Upper Story Fenestration: 20\% Minimum
3. Max Blank Wall: $20 \mathrm{ft} \times 30 \mathrm{ft}$
4. Principal Entrance Spacing: min. 1 entrance in each 40 ft . of frontage

## Reading the Building Types Ground Story Non-Residential Use Standards © Residential Units Factor

## Current Ordinance

- Lot size determines building size for single unit projects
- Lot size determines number of units in multi-unit and mixed-use projects


Street


## Reading the Building Types

## Ground Story Non-Residential Use Standards

 \& Residential Units Factor
## Current Ordinance

- Lot size determines building size for single unit projects
- Lot size determines number of units in multi-unit and mixed-use projects



## Reading the Building Types

 Ground Story Non-Residential Use Standards \& Residential Units Factor
## First Draft Ordinance

- Building types determine building size for single unit projects
- Building size determines number of units in multi-unit and mixed-use projects


Small Multi-Use Building Examples


## Reading the Building Types Ground Story Non-Residential Use Standards

## Residential Units Factor:

The maximum number of residential units is calculated from the proposed building volume dedicated to residential uses

Total Sq. Ft. devoted to Residential Uses

| Residential Units Factor | number |
| :--- | :--- |
| of Units |  |



## Reading the Building Types

 Ground Story Non-Residential Use Standards

| Total Sq. Ft. devoted <br> to Residential Uses |
| :--- |
| Residential Units Factor |$=$| Max. |
| :--- |
| number |
| of Units |



## Reading the Building Types Ground Story Non-Residential Use Standards © Residential Units Factor

| Building Type | Footprint\| Stories <br> * (has ground floor comm. requirement) | Base RU Factor | Max Units |  | Incentive RU Factor | Max Units |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Small Apartment Building | 4,200 \| 3 stories | 1000 | 13 |  | 750 | 17 |  |
| Shop House | $\begin{gathered} 2,000 \mid 3 \text { stories } * \\ \text { (max. total res. space }=3,600 \text { ) } \end{gathered}$ | 1000 | 4 |  | 750 | 5 |  |
| Small Shop | - |  |  |  | - | - |  |
| Shop | - | - | - |  | - | - |  |
| Small Multi-Use Building | 12,000 \| 3 stories* <br> (max. total res. space $=30,000$ ) | 1000 | 30 |  | 750 | 40 |  |
| Medium MultiUse Bldg. | 20,000 \| $3 / 5$ stories* <br> (max. total res. space: V2 $=48,000, \mathrm{~V} 3=88,000$ ) | 1000 | $\begin{gathered} 48 \\ \text { (V2) } \end{gathered}$ | $\begin{gathered} 88 \\ \text { (V3) } \end{gathered}$ | 750 | $\begin{gathered} 64 \\ \text { (V2) } \end{gathered}$ | $\begin{aligned} & 117 \\ & \text { (V3) } \end{aligned}$ |
| Large Multi-Use Bldg. | $\begin{gathered} 30,000 \mid 5^{*} \\ \text { (max. total res. space }=129,000 \text { ) } \end{gathered}$ | 1000 | 129 |  | 750 | 172 |  |
| Tall Multi-Use Bldg. | $30,000 \mid 10^{*}$ $($ max. total res. space $=279,000)$ | 1000 | 279 |  | 750 | 372 |  |
| Lined Garage | $\begin{gathered} \hline 75,000 \mid 3 / 6^{*} \\ \text { (max. total res. space: V2 }=86,480, \mathrm{~V} 3=199,280 \text { ) } \end{gathered}$ | 1000 | $\begin{gathered} 86 \\ \text { (V2) } \\ \hline \end{gathered}$ | $\begin{aligned} & 199 \\ & \text { (V3) } \end{aligned}$ | 750 | $\begin{aligned} & 115 \\ & \text { (V2) } \end{aligned}$ | $\begin{aligned} & 266 \\ & \text { (V3) } \end{aligned}$ |
| Lab Building | - | - | - |  | - | - |  |
| Fabrication Bldg. | - | - | - |  | - | - |  |
| Civic Building Conversion | 30,000 \| 4.5 | 1000 | 135 |  | 750 | 180 |  |

## Reading the Building Types Ground Story Non-Residential Use Standards \& Residential Units Factor

 Small Multi-Use Building| Building Type | Footprint\| Stories <br> * (has ground floor comm. requirement) | Base RU Factor | Max <br> Units |  | Incentive <br> RU Factor | Max <br> Units |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Small Apartment Building | 4,200 \| 3 stories | 1000 | 13 |  | 750 | 17 |  |
| Shop House | $\begin{gathered} 2,000 \mid 3 \text { stories* } \\ \text { (max. total res. space }=3,600 \text { ) } \end{gathered}$ | 1000 | 4 |  | 750 | 5 |  |
| Small Shop | - | - | - |  | - | - |  |
| Shop | - | - | - |  | - | - |  |
| Small Multi-Use <br> Building | $\begin{gathered} 12,000 \mid 3 \text { stories } * \\ \text { (max. total res. space }=30,000 \text { ) } \end{gathered}$ | 1000 | 30 |  | 750 | 40 |  |
| Medium MultiUse Bldg. | 20,000 \| $3 / 5$ stories* <br> (max. total res. space: V2 $=48,000, \mathrm{~V} 3=88,000$ ) | 1000 | $\begin{gathered} 48 \\ \text { (V2) } \end{gathered}$ | $\begin{gathered} 88 \\ \text { (V3) } \end{gathered}$ | 750 | $\begin{gathered} 64 \\ \text { (V2) } \end{gathered}$ | $\begin{aligned} & 117 \\ & \text { (V3) } \end{aligned}$ |
| Large Multi-Use Bldg. | $\begin{gathered} 30,000 \mid 5^{*} \\ \text { (max. total res. } \text { space }=129,000 \text { ) } \\ \hline \end{gathered}$ | 1000 | 129 |  | 750 | 172 |  |
| Tall Multi-Use Bldg. | $\begin{gathered} \hline 30,000 \mid 10^{*} \\ \text { (max. total res. space }=279,000 \text { ) } \\ \hline \end{gathered}$ | 1000 | 279 |  | 750 | 372 |  |
| Lined Garage | $\begin{gathered} 75,000 \mid 3 / 6^{*} \\ \text { (max. total res. space: } \mathrm{V} 2=86,480, \mathrm{~V} 3=199,280 \text { ) } \end{gathered}$ | 1000 | $\begin{gathered} 86 \\ \text { (V2) } \end{gathered}$ | $\begin{aligned} & 199 \\ & \text { (V3) } \end{aligned}$ | 750 | $\begin{aligned} & 115 \\ & \text { (V2) } \end{aligned}$ | $\begin{aligned} & 266 \\ & \text { (V3) } \end{aligned}$ |
| Lab Building | - | - | - |  | - | - |  |
| Fabrication Bldg. | - | - | - |  | - | - |  |
| Civic Building Conversion | 30,000 \| 4.5 | 1000 | 135 |  | 750 | 180 |  |



## Reading the Building Types Ground Story Non-Residential Use Standards © Residential Units Factor

Ground Story Non-Residential Use:
a. A minimum of $50 \%$ of the ground story must be utilized for nonresidential uses
b. Non-residential use must be located along the front elevation
c. Non-residential use must be at least $\mathbf{5 0} \mathbf{f t}$ deep or $\mathbf{6 0 \%}$ of the building depth, whichever is less
d. Non-residential use dimensional standards may be varied by Special Permit

Residential Unit Factor:

1. Base RU Factor $=1000$
2. $100 \%$ Affordable/Sustainable Design Standard $=750$

## Reading the Building Types

## Outdoor Amenity Space

Outdoor Amenity Space Required:

- $1 /$ residential unit, may be shared


## 24 <br> square feet




## Alternative

 Development OptionsWhat to do with lots with multiple buildings?

What to do with buildings and complexes that cross lot lines?

## How to ensure

 variety in building shape, size, form, and height?

## Multi-Building Assemblage

Specific standards for allowing multiple buildings on a lot or for buildings to cross lot lines

Intent is to maintain character of village centers with design diversity of adjacent buildings


## Multi-Building Assemblage



## Multi-Building Assemblage



## Multi-Building Assemblage

1. All Lot Standards must be


## Multi-Building Assemblage



## Multi-Building Assemblage

2. Buildings can be on public roads or


## Multi-Building Assemblage

## 3. All buildings must be allowed building types in the district



## Multi-Building Assemblage

## 4. Building front setbacks must be varied



## Multi-Building Assemblage

5. Heights need to be varied as well


## Multi-Building Assemblage

6. There needs to be at least 1 public open


## Multi-Building Assemblage

Underlying lot lines are



## Land Use



## Banks



## Formula Restaurants \& Retail



## Office



## Thank You!



