Facilitator Script for Organize and Search Data Game Day 2 (Story)

Hey, everybody, so what did we do last week?
  - Organize the cards or data to find something specific easier and faster.
  - Single out target cards, capture the poachers and sellers

Great, so we’re going to continue playing the game we started last week. We’re going to play another one or two rounds and then we’ll play a special lightning round where some of you will win some prizes. So, let’s get started. When it is your turn, be sure to read the one Action card aloud when you are about to play using it.

[Facilitators will join the tables they were with last week and read all the game rules again (see below), aloud to the table, and help with the game play as needed. Take videos of your table for a while, then pass the camera to another table]

Alright, so now that we’ve played a couple rounds of the game and you’re all more familiar with what to do and how to win the game, we’re going to play a lightning round. Attention, all agents! A millionaire named Tara “Tiger” Shepherd has heard the United Nations call to action and is offering substantial cash prizes to the first agent within each patrol team to isolate and catch a wildlife criminal, either poacher or seller. She is also offering a large reward to the first patrol team to capture ALL of their targeted criminals.

So, not only will each of you be competing individually at your own table, but you will also be competing against the teams at the other tables. The first person to win at each table will get a prize and also the first table to get all of their target cards will win another prize. That means there will be 3 individual winners and one table of 5 winners. Once again, you will get your target cards after two complete rounds have passed around the table. Ready? Let’s get started.

After the game has completed, announce the table winners and hand them their prizes. Then, bring up the individual winners and hand them their prize as well. Now we will do the Engagement survey which is very short.

Now, we’re going to do the assessment again. Please do the best you can but remember this is just for us to see how you’re doing with the games. Of course if you don’t know, you can still mark that you don’t know. Make sure you all write your ID numbers on the front page. As you are all doing the assessment, we’ll start passing around your snacks.
**Game Play & Rules:** (Each facilitator reads the rules to their table as the game begins with the first player)

1. Each player always has 4 Action cards in their hand.
2. The youngest player goes first and each player takes a turn, clockwise (to the left) around the table.
3. *To take a turn:* The player should think about their Action cards, and select the action card from their hand that will enable them to best organize the piles of cards on the table, so that when they get their target card, they will be able to separate their target card in 1 or 2 turns around the table, before the other players do. When the player selects an Action card from her hand, she reads it aloud, and executes it (does what that card says to do).
4. The player then places the used Action card in the discard pile and draws a new Action card from the top of the deck to end their turn.
5. If the player is sure they can’t play any of the four Action cards in their hand, they may discard any two Action Cards from their hand into the discard pile, then draw two new ones from the top of the draw pile, but their turn is over.
6. When the stack of Action cards is empty, shuffle the discard pile and turn it face-down to form a new draw pile.
7. After all players have taken two turns (twice around the table), each player picks a Target Card at random from the second deck of playing cards, and Reads all about that poacher or seller. Each player places it face-down on the table to hide it from the other players.
8. **Winning:** Each player has a Target Card that the player is trying to separate from the rest of the cards on the table that are in play. The first one to capture their Target card from the other cards using an Action card, is the winner. The winner will read aloud the description of the villain they have caught! The other players continue to play for second place, third place, to catch all the villains!!.
9. If one player separates out a card that happens to be a second players target card, then when it is the second player’s turn, then she can just take the already separated target card and she is finished. 😊